UI/UX Team

Team Needs

- Growth (59) [4]
- Contribution (49) [6]
- Love (45.5) [5.5]
- Uncertainty (43.5) [5]
- Significance (39) [6.5]
- Certainty (31) [3]

Values

- Collaboration
- Growth
- Truth
- Passion
- High Quality

Principles

- We have fun (L, G, U)
- We want information to be shared, not hoarded (G, Co, Ce)
- We treat each other with dignity and respect (L)
- We strive for radical truth and transparency (Ce)
- Its ok to make mistakes and unacceptable not to learn from them (G, U)
- Can give and receive Constant feedback (G, Co)
- We support and assist in each others development (G, Co, L)
- Dont worry about looking good, worry about achieving your goals (G, U)
- Know how to get in sync and disagree well (Co, L, G)
- Find the most believable people who could disagree with you and try to understand their reasoning (Co, L, G)
- Portray each other in the best possible light (L)
- Cultivate meaningful work and meaningful relationships (L, Co, S)
- Once a decision has been made you honor it and publicly support it (Ce, G)
- Lead by example (S, Co)

Traits

- Chill
- Hardworking
- Willingness to Fail
- Personable
- Intelligent
- Open Minded
- Resilient
- Dependable
- Creative
- Outgoing
- Straightforward
- Accountability

Abilities

- Give and receive feedback
- Take initiative
- Improvise
- Conceptualize

Skills

- Sketching/Whiteboarding
- Brainstorming

Presented with xmind